# Package 'concaveman'

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Type Package Title A Very Fast 2D Concave Hull Algorithm Version 1.1.0 Description The concaveman function ports the 'concaveman' (<https://github.com/mapbox/concaveman>) library from 'mapbox'. It computes the concave polygon(s) for one or several set of points. License GPL-3 **Encoding** UTF-8 LazyData true **Depends** R (>= 2.10) Imports V8, sf, magrittr, jsonlite, dplyr RoxygenNote 7.1.0 Suggests testthat URL https://joelgombin.github.io/concaveman/, http://www.github.com/joelgombin/concaveman/ BugReports http://www.github.com/joelgombin/concaveman/issues SystemRequirements GDAL (>= 2.0.0), GEOS (>= 3.3.0), PROJ.4 (>= 4.8.0) NeedsCompilation no Author Joël Gombin [cre, aut], Ramnath Vaidyanathan [aut], Vladimir Agafonkin [aut], Mapbox [cph] Maintainer Joël Gombin < joel.gombin@gmail.com> **Repository** CRAN Date/Publication 2020-05-11 10:50:07 UTC

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concaveman

# Description

This package is a simple R port (through V8) of a JavaScript library by Vladimir Agafonkin.

The concaveman function ports the concaveman library from mapbox. It computes the concave polygon for one set of points.

## Usage

```
concaveman(points, concavity, length_threshold)
```

## S3 method for class 'matrix'
concaveman(points, concavity = 2, length\_threshold = 0)

```
## S3 method for class 'sf'
concaveman(points, concavity = 2, length_threshold = 0)
```

## Arguments

points	the points for which the concave hull must be computed. Can be represented as a matrix of coordinates or an sf object.	
concavity	a relative measure of concavity. 1 results in a relatively detailed shape, Infinity results in a convex hull. You can use values lower than 1, but they can produce pretty crazy shapes.	
length_threshold		
	when a segment length is under this threshold, it stops being considered for further detailzation. Higher values result in simpler shapes.	

#### Details

For details regarding the implementation, please see the original javascript library github page. This is just a thin wrapper, via V8.

#### Value

an object of the same class as points: a matrix of coordinates or an sf object.

#### Examples

```
data(points)
polygons <- concaveman(points)
plot(points)
plot(polygons, add = TRUE)</pre>
```

#### 4

points

## Description

This is just a test dataset which comes from the original mapbox library.

# Usage

points

# Format

an sf object with a 1000 points. Each of them is part of a group, indicated by variable k (generated by a k-means algorithm).

# Source

https://github.com/mapbox/concaveman/blob/master/test/fixtures/points-1k.json

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