

# Package ‘mapscanner’

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**Title** Print Maps, Draw on Them, Scan Them Back in

**Version** 0.0.6

**Description** Enables preparation of maps to be printed and drawn on.  
Modified maps can then be scanned back in, and hand-drawn marks  
converted to spatial objects.

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**URL** <https://github.com/ropensci/mapscanner>

**BugReports** <https://github.com/ropensci/mapscanner/issues>

**Depends** R (>= 3.5.0)

**Imports** cli, curl, fs, glue, magick, magrittr, memoise, pdftools, png,  
purrr, raster, Rcpp, reproj, RNiftyReg, sf, slippymath, tibble

**Suggests** dplyr, ggplot2, gibble, jpeg, knitr, lwgeom, mapview, mmand,  
osmdata, polyclip, rmarkdown, spelling, testthat

**LinkingTo** Rcpp

**VignetteBuilder** knitr

**Encoding** UTF-8

**Language** en-GB

**NeedsCompilation** yes

**RoxygenNote** 7.1.2

**SystemRequirements** C++11

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ms_aggregate_polys	<i>Aggregate disparate polygons</i>
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### Description

Planar partition from disparate polygon inputs. Overlaps aggregate to n.

### Usage

```
ms_aggregate_polys(p)
```

### Arguments

p input (multi-)polygons (assumed to be overlapping)

### Details

Input is a single simple features polygon data frame. No attribute data is considered.

### Value

Set of **sf**-format polygons with additional column, n, denoting number of overlaps contributing to each of the resultant polygons.

### Examples

```
g <- sf::st_sfc(list(sf::st_point(cbind(0, 0)),
                    sf::st_point(cbind(0, 1)),
                    sf::st_point(cbind(1, 0))))
pts <- sf::st_sf(a = 1:3, geometry = g)
overlapping_polys <- sf::st_buffer(pts, 0.75)

## decompose and count space-filling from overlapping polygons
x <- ms_aggregate_polys(overlapping_polys)
plot(x)
## Not run:
library(ggplot2)
ggplot(x) + geom_sf() + facet_wrap(~n)

## End(Not run)
```

```

library(sf)
set.seed(6)
pts <- expand.grid (x = 1:8, y = 1:10) %>% st_as_sf (coords = c("x", "y"))
xsf <- sf::st_buffer (pts, runif (nrow (pts), 0.2, 1.5))
## Not run:
out <- ms_aggregate_polys (xsf)

## End(Not run)

```

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ms\_generate\_map      *Generate maps for 'mapscanner' use*

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## Description

Generate a map image for a specified area or bounding box, by downloading tiles from <https://www.mapbox.com/>. Map is automatically saved in both .pdf and .png formats, by default in current working directory, or alternative location when mapname includes the full path.

## Usage

```

ms_generate_map(
  bbox,
  max_tiles = 16L,
  mapname = NULL,
  bw = TRUE,
  style = "light",
  raster_brick = NULL
)

```

## Arguments

bbox	Either a string specifying the location, or a numeric bounding box as a single vector of (xmin, ymin, xmax, ymax), or a 2-by-2 matrix with columns of (min, max) and rows of (x, y), respectively.
max_tiles	Maximum number of tiles to use to create map
mapname	Name of map to be produced, optionally including full path. Extension will be ignored.
bw	If FALSE, print maps in colour, otherwise black-and-white. Note that the default style = "light" is monochrome, and that this parameter only has effect for style values of "streets" or "outdoors".
style	The style of the map to be generated; one of 'light', 'streets', or 'outdoors', rendered in black and white. See <a href="https://docs.mapbox.com/api/maps/#styles/">https://docs.mapbox.com/api/maps/#styles/</a> for examples.
raster_brick	Instead of automatically downloading tiles within a given bbox, a pre-downloaded raster::rasterBrick object may be submitted and used to generate the .pdf and .png equivalents.

**Value**

Invisibly returns a rasterBrick object from the **raster** package containing all data used to generate the map.

**Examples**

```
## Not run:
# code used to generate internal files for a portion of Omaha:
bb <- osmdata::getbb ("omaha nebraska")
shrink <- 0.3 # shrink that bb to 30% size
bb <- t (apply (bb, 1, function (i)
          mean (i) + c (-shrink, shrink) * diff (i) / 2))
ms_generate_map (bb, max_tiles = 16L, mapname = "omaha")

## End(Not run)
```

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ms_rectify_map	<i>Rectify one map to another</i>
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**Description**

Rectify two previously scanned-in pdf or png maps with RNiftyReg, and return the modifications in map\_modified as spatial objects in sf format.

**Usage**

```
ms_rectify_map(
  map_original,
  map_modified,
  nitens = NULL,
  non_linear = 1,
  type = "hulls",
  downsample = 10,
  concavity = 0,
  length_threshold = 10,
  quiet = FALSE
)
```

**Arguments**

map_original	File name of the original map without anything drawn over it (either a .pdf or .png; extension will be ignored).
map_modified	File name of the modified version with drawings (either a .pdf or .png; extension will be ignored).
nitens	Optional parameter to explicitly specify number of distinct items to be extracted from map; if possible, specifying this parameter may improve results.

non_linear	Integer value of 0, 1, or 2 representing degree of non-linearity in modified image - see Note.
type	Currently either "points", "polygons", or "hulls", where "points" simply reduces each distinct object to a single, central point; "polygons" identifies individual groups and returns the polygon representing the outer boundary of each; and "hulls" constructs convex or concave polygons around each group.
downsample	Factor by which to downsample type = "polygons", noting that polygons initially include every outer pixel of image, so can generally be downsampled by at least an order or magnitude ( $n = 10$ ). Higher values may be used for higher-resolution images; lower values will generally only be necessary for very low lower resolution images.
concavity	For type = "hulls", a value between 0 and 1, with 0 giving convex hulls and 1 giving highly concave hulls.
length_threshold	For type = "hulls", the minimal length of a segment to be made more convex. Low values will produce highly detailed hulls which may cause problems; if in doubt, or if odd results appear, increase this value.
quiet	If FALSE, display progress information on screen

**Value**

An **sf** object representing the drawn additions to map\_modified.

**Note**

The non-linear parameter should generally set according to how the modified maps were digitised. A value of 0 will give fastest results, and should be used for directly scanned or photocopied images. A value of 1 (the default) still presumes modified images have been linearly translated, and will apply affine transformations (rotations, contractions, dilations). This value should be used when modified images have been photographed (potentially from an oblique angle). A value of 2 should only be used when modified maps have somehow been non-linearly distorted, for example through having been crumpled or screwed up. Rectification with non-linear = 2 will likely take considerably longer than with lower values.

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ms\_rotate\_map

*Rotate maps*


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**Description**

Display original and modified maps to determine necessary rotation

**Usage**

```
ms_rotate_map(map_original, map_modified, rotation = 0, apply_rotation = FALSE)
```

**Arguments**

map_original	File name of the original map without anything drawn over it (either a .pdf or .png; extension will be ignored).
map_modified	File name of the modified version with drawings (either a .pdf or .png; extension will be ignored).
rotation	Rotation value to be applied, generally +/- 90
apply_rotation	If FALSE, display results of rotation without actually applying it; otherwise transform the specified map_modified image according to the specified rotation.

**Value**

No return value. Function either modifies files on disk by rotating images by the specified amount (if apply\_rotation = TRUE), or displays a rotated version of map\_original (if apply\_rotation = FALSE).

**Note**

If a call to [ms\\_rectify\\_map](#) detects potential image rotation, that function will stop and suggest that rotation be applied using this function in order to determine the required degree of image rotation. Values for rotation can be trialled in order to determine the correct value, following which that value can be entered with apply\_rotation = TRUE in order to actually apply that rotation to the modified image.

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set\_mapbox\_token      *Set 'mapbox' token*

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**Description**

Set a mapbox token for use with the [ms\\_generate\\_map](#) function.

**Usage**

```
set_mapbox_token(token)
```

**Arguments**

token	Personal mapbox API token, obtained from <a href="https://docs.mapbox.com/api/#access-tokens-and-token-scopes">https://docs.mapbox.com/api/#access-tokens-and-token-scopes</a> .
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**Value**

TRUE if the token was able to be set; otherwise FALSE.

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