

Package ‘proxyC’

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Type Package

Title Computes Proximity in Large Sparse Matrices

Version 0.5.1

Description Computes proximity between rows or columns of large matrices efficiently in C++. Functions are optimised for large sparse matrices using the Armadillo and Intel TBB libraries. Among various built-in similarity/distance measures, computation of correlation, cosine similarity, Dice coefficient and Euclidean distance is particularly fast.

URL <https://github.com/koheiw/proxyC>, <https://koheiw.github.io/proxyC/>

BugReports <https://github.com/koheiw/proxyC/issues>

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Depends R (>= 3.1.0), methods

Imports Matrix (>= 1.2), Rcpp (>= 0.12.12)

Suggests testthat, entropy, proxy, knitr, rmarkdown

LinkingTo Rcpp, RcppArmadillo (>= 0.7.600.1.0)

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VignetteBuilder knitr

Config/Needs/website coop, Rfast, parallelDist, distances, proxy, microbenchmark, ggplot2

Author Kohei Watanabe [cre, aut, cph]
(<https://orcid.org/0000-0001-6519-5265>),
Robrecht Cannoodt [aut] (<https://orcid.org/0000-0003-3641-729X>)

Maintainer Kohei Watanabe <watanabe.kohei@gmail.com>

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colSds	<i>Standard deviation of columns and rows of large matrices</i>
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Description

Produces the same result as `apply(x, 1, sd)` or `apply(x, 2, sd)` without coercing matrix to dense matrix. Values are not identical to `sd()` because of the floating point precision issue in C++.

Usage

`colSds(x)`

`rowSds(x)`

Arguments

`x` a `base::matrix` or `Matrix::Matrix` object.

Examples

```
mt <- Matrix::rsparsematrix(100, 100, 0.01)
colSds(mt)
apply(mt, 2, sd) # the same
```

colZeros	<i>Number of zeros in columns and rows of large matrices</i>
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Description

Produces the same result as applying `sum(x == 0)` to each row or column.

Usage

`colZeros(x)`

`rowZeros(x)`

Arguments

x a [base::matrix](#) or [Matrix::Matrix](#) object.

Examples

```
mt <- Matrix::rsparsematrix(100, 100, 0.01)
colZeros(mt)
apply(mt, 2, function(x) sum(x == 0)) # the same
```

crossprod	<i>Cross-product of large sparse matrices</i>
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Description

Compute the (transposed) cross-product of large sparse matrices using the same infrastructure as [simil\(\)](#) and [dist\(\)](#).

Usage

```
crossprod(x, y = NULL, min_prod = NULL, digits = 14)
tcrossprod(x, y = NULL, min_prod = NULL, digits = 14)
```

Arguments

x a [base::matrix](#) or [Matrix::Matrix](#) object. Dense matrices are covered to the [Matrix::CsparseMatrix](#) internally.

y if a [base::matrix](#) or [Matrix::Matrix](#) object is provided, proximity between documents or features in x and y is computed.

min_prod the minimum product to be recorded.

digits determines rounding of small values towards zero. Use primarily to correct floating point errors. Rounding is performed in C++ in a similar way as [base::zapsmall](#).

mask	<i>Create a pattern matrix for masking</i>
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Description

Create a pattern matrix for [simil\(\)](#) or [dist\(\)](#) to enable masked similarity computation. If the matrix is passed to the function, it computes similarity scores only for cells with TRUE.

Usage

```
mask(x, y = NULL)
```

Arguments

x a numeric or character vector matched against each other.
 y a numeric or character vector matched against x if provided.

Value

a sparse logical matrix with TRUE for matched pairs.

Examples

```
mt1 <- Matrix::rsparsematrix(100, 6, 1.0)
colnames(mt1) <- c("a", "a", "d", "d", "e", "e")
mt2 <- Matrix::rsparsematrix(100, 5, 1.0)
colnames(mt2) <- c("a", "b", "c", "d", "e")

(msk <- mask(colnames(mt1), colnames(mt2)))
simil(mt1, mt2, margin = 2, mask = msk, drop0 = TRUE)
```

simil	<i>Compute similarity/distance between rows or columns of large matrices</i>
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Description

Fast similarity/distance computation function for large sparse matrices. You can floor small similarity value to save computation time and storage space by an arbitrary threshold (`min_simil`) or rank (`rank`). You can specify the number of threads for parallel computing via `options(proxyC.threads)`.

Usage

```
simil(
  x,
  y = NULL,
  margin = 1,
  method = c("cosine", "correlation", "dice", "edice", "jaccard", "ejaccard", "fjaccard",
    "hamann", "faith", "simple matching"),
  mask = NULL,
  min_simil = NULL,
  rank = NULL,
  drop0 = FALSE,
  diag = FALSE,
  use_nan = NULL,
  sparse = TRUE,
  digits = 14
)

dist(
```

```

x,
y = NULL,
margin = 1,
method = c("euclidean", "chisquared", "kullback", "jeffreys", "jensen", "manhattan",
"maximum", "canberra", "minkowski", "hamming"),
mask = NULL,
p = 2,
smooth = 0,
drop0 = FALSE,
diag = FALSE,
use_nan = NULL,
sparse = TRUE,
digits = 14
)

```

Arguments

x	a <code>base::matrix</code> or <code>Matrix::Matrix</code> object. Dense matrices are covered to the <code>Matrix::CsparseMatrix</code> internally.
y	if a <code>base::matrix</code> or <code>Matrix::Matrix</code> object is provided, proximity between documents or features in x and y is computed.
margin	integer indicating margin of similarity/distance computation. 1 indicates rows or 2 indicates columns.
method	method to compute similarity or distance
mask	a pattern matrix created using <code>mask()</code> for masked similarity/distance computation. The shape of the matrix must be the same as the resulting matrix.
min_simil	the minimum similarity value to be recorded.
rank	an integer value specifying top-n most similarity values to be recorded.
drop0	if TRUE, removes zero values to make the similarity/distance matrix sparse. It has no effect when dense = TRUE.
diag	if TRUE, only compute diagonal elements of the similarity/distance matrix; useful when comparing corresponding rows or columns of x and y.
use_nan	if TRUE, returns NaN if the standard deviation of a vector is zero when method is "correlation"; if all the values are zero in a vector when method is "cosine", "chisquared", "kullback", "jeffreys" or "jensen". Note that use of NaN makes the similarity/distance matrix denser and therefore larger in RAM. If FALSE, return zero in same use situations as above. If NULL, will also return zero but also generate a warning (default).
sparse	if TRUE, returns <code>Matrix::sparseMatrix</code> object. When neither min_simil nor rank is used, dense matrices require less space in RAM.
digits	determines rounding of small values towards zero. Use primarily to correct floating point errors. Rounding is performed in C++ in a similar way as <code>base::zapsmall</code> .
p	weight for Minkowski distance.
smooth	adds a fixed value to all the cells to avoid division by zero. Only used when method is "chisquared", "kullback", "jeffreys" or "jensen".

Details

Available Methods:

Similarity:

- cosine: cosine similarity
- correlation: Pearson's correlation
- jaccard: Jaccard coefficient
- ejaccard: the real value version of jaccard
- fjaccard: Fuzzy Jaccard coefficient
- dice: Dice coefficient
- edice: the real value version of dice
- hamann: Hamann similarity
- faith: Faith similarity
- simple matching: the percentage of common elements

Distance:

- euclidean: Euclidean distance
- chisquared: chi-squared distance
- kullback: Kullback–Leibler divergence
- jeffreys: Jeffreys divergence
- jensen: Jensen–Shannon divergence
- manhattan: Manhattan distance
- maximum: the largest difference between values
- canberra: Canberra distance
- minkowski: Minkowski distance
- hamming: Hamming distance

See the vignette for how the similarity and distance are computed: `vignette("measures", package = "proxyC")`

Parallel Computing:

It performs parallel computing using Intel oneAPI Threads Building Blocks. The number of threads for parallel computing should be specified via `options(proxyC.threads)` before calling the functions. If the value is -1, all the available threads will be used. Unless the option is used, the number of threads will be limited by the environmental variables (`OMP_THREAD_LIMIT` or `RCPP_PARALLEL_NUM_THREADS`) to comply with CRAN policy and offer backward compatibility.

See Also

`zapsmall`

Examples

```
mt <- Matrix::rsparsematrix(100, 100, 0.01)
simil(mt, method = "cosine")[1:5, 1:5]
mt <- Matrix::rsparsematrix(100, 100, 0.01)
dist(mt, method = "euclidean")[1:5, 1:5]
```

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