

# Package ‘table1’

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**Type** Package

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**Title** Tables of Descriptive Statistics in HTML

**Description** Create HTML tables of descriptive statistics, as one would expect to see as the first table (i.e. “Table 1”) in a medical/epidemiological journal article.

**License** GPL-3

**Imports** stats,Formula,knitr,htmltools

**Suggests** boot,MatchIt

**VignetteBuilder** knitr

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eqcut	<i>Cut a continuous variable into equal-sized groups.</i>
-------	---

---

### Description

Cut a continuous variable into equal-sized groups.

### Usage

```
eqcut(x, ngroups, labeling = eqcut.default.labeling, withhold = NULL,
      varlabel = if (has.label(x)) label(x) else deparse(substitute(x)),
      quantile.type = 7, right = FALSE, ...)
```

```
eqcut.default.labeling(x, xcat, which, what, from, to, ...)
```

### Arguments

x	A numeric vector.
ngroups	The number of groups desired.
labeling	A function that produces the category labels (see Details).
withhold	A named list of logical vectors (see Details).
varlabel	A character string to be used as a label for x, or NULL.
quantile.type	An integer from 1 to 9, passed as the type argument to function <a href="#">quantile</a> .
right	Should intervals be right-closed? (passed to <a href="#">cut</a> ).
...	Further arguments passed on to function labeling.
xcat	A factor returned by <a href="#">cut</a> .
which, what	Character vectors for labeling the categories in an appropriate way (see Examples).
from, to	Numeric vectors giving the ranges covered by the categories of x.

### Details

The function `labeling` must have the signature `function(x, xcat, which, what, from, to, ...)` and produces the character vector of factor levels. See below for an example.

The `withhold` list can be used when `x` contains special values that should not be considered in the calculation of the quantiles used to create the `ngroups` categories. The special values are given a label that corresponds to the name of the corresponding list element. See below for an example.

**Value**

A factor of the same length as `x`. There are `ngroups` levels plus one additional level for each element of `withhold`.

**Functions**

- `eqcut.default.labeling`: The default labeling function.

**See Also**

[cut quantile](#)

**Examples**

```
x <- sample(100)
table(eqcut(x, 2))
table(eqcut(x, 3))
table(eqcut(x, 4))
table(eqcut(x, 5))
table(eqcut(x, 6))
table(eqcut(x, 7))
table(eqcut(x, 8))

# An example of using eqcut in a table with custom labeling function.
dat <- expand.grid(id=1:100, sex=c("Male", "Female"), treat=c("Treated", "Placebo"))
dat$age <- runif(nrow(dat), 18, 50)
dat$wt <- exp(rnorm(nrow(dat), log(75 + 10*(dat$sex=="Male")), 0.2))
dat$auc <- ifelse(dat$treat=="Placebo", NA, exp(rnorm(nrow(dat), log(1000), 0.34)))
dat$auc[3] <- NA # Add a missing value

label(dat$sex) <- "Sex"
label(dat$age) <- "Age"
label(dat$wt) <- "Weight"
label(dat$auc) <- "AUC"
units(dat$age) <- "y"
units(dat$wt) <- "kg"
units(dat$auc) <- "ng.h/mL"

w <- list(Placebo=(dat$treat=="Placebo"), Excluded=is.na(dat$auc))
f <- function(x, xcat, which, what, from, to, ...) {
  what <- sub("of ", "of<br/>", what)
  sprintf("%s %s<br/>&ge;%s to &lt;%s",
          which, what, signif_pad(from, 3, FALSE), signif_pad(to, 3, FALSE))
}
table1(~ sex + age + wt | eqcut(auc, 3, f, w), data=dat)
```

---

<code>knit_print.table1</code>	<i>Method for printing in a knitr context.</i>
--------------------------------	--

---

**Description**

Method for printing in a knitr context.

**Usage**

```
## S3 method for class 'table1'
knit_print(x, ...)
```

**Arguments**

<code>x</code>	An object returned by <code>table1</code> .
<code>...</code>	Further arguments passed on to <code>knitr::knit_print</code> .

---

<code>label</code>	<i>Label attribute.</i>
--------------------	-------------------------

---

**Description**

Label attribute.

**Usage**

```
label(x)

label(x) <- value

has.label(x)
```

**Arguments**

<code>x</code>	An object.
<code>value</code>	A character specifying the label.

**Functions**

- `label<-`: Set label attribute.
- `has.label`: Check for label attribute.

**Examples**

```
x <- 1:10
label(x) <- "Foo"
has.label(x)
label(x)
```

---

`parse.abbrev.render.code`*Parse abbreviated code for rendering table output.*

---

## Description

Parse abbreviated code for rendering table output.

## Usage

```
parse.abbrev.render.code(code, ...)
```

## Arguments

<code>code</code>	A character vector specifying the statistics to display in abbreviated code. See <a href="#">Details</a> .
<code>...</code>	Further arguments, passed to <a href="#">stats.apply.rounding</a> .

## Details

In abbreviated code, the words N, NMISS, MEAN, SD, MIN, MEDIAN, MAX, IQR, CV, GMEAN, GCV, FREQ and PCT are substituted for their respective values (see [stats.default](#)). The substitution is case insensitive, and the substituted values are rounded appropriately (see [stats.apply.rounding](#)). Other text is left unchanged. The code can be a vector, in which case each element is displayed in its own row in the table. The names of code are used as row labels; if no names are present, then the code itself is used unless code is of length 1, in which case no label is used (for numeric variables only, categorical variables are always labeled by the class label). The special name '.' also indicates that code itself be is used as the row label.

## Value

A function that takes a single argument and returns a character vector.

## Examples

```
## Not run:
x <- round(exp(rnorm(100, log(20), 1)), 2)
stats.default(x)
f <- parse.abbrev.render.code(c("Mean (SD)", "Median [Min, Max]"), 3)
f(x)
f2 <- parse.abbrev.render.code(c("Geo. Mean (Geo. CV%)" = "GMean (GCV%)"), 3)
f2(x)
f3 <- parse.abbrev.render.code(c("Mean (SD)"), 3)
f3(x)

x <- sample(c("Male", "Female"), 30, replace=T)
stats.default(x)
f <- parse.abbrev.render.code("Freq (Pct%)")
```

```
f(x)
## End(Not run)
```

---

```
print.table1          Print table1 object.
```

---

### Description

Print table1 object.

### Usage

```
## S3 method for class 'table1'
print(x, ...)
```

### Arguments

`x` An object returned by [table1](#).  
`...` Further arguments passed on to other print methods.

### Details

In an interactive context, the rendered table will be displayed in a web browser. Otherwise, the HTML code will be printed as text.

### Value

Returns `x` invisibly.

---

```
render.categorical.default
Render categorical values for table output.
```

---

### Description

Called from [table1](#) by default to render categorical (i.e. factor, character or logical) values for displaying in the table.

### Usage

```
render.categorical.default(x, ...)
```

### Arguments

`x` A vector of type factor, character or logical.  
`...` Further arguments, passed to `stats.apply.rounding`.

### Value

A character vector. Each element is to be displayed in a separate cell in the table. The `names` of the vector are the labels to use in the table. However, the first names should be empty as it will be replaced by the name of the variable. Empty strings are allowed and result in empty table cells.

### Examples

```
y <- factor(sample(0:1, 99, replace=TRUE), labels=c("Female", "Male"))
y[1:10] <- NA
render.categorical.default(y)
```

---

`render.continuous.default`

*Render continuous values for table output.*

---

### Description

Called from `table1` by default to render continuous (i.e. numeric) values for displaying in the table.

### Usage

```
render.continuous.default(x, ...)
```

### Arguments

`x` A numeric vector.  
`...` Further arguments, passed to `stats.apply.rounding`.

### Value

A character vector. Each element is to be displayed in a separate cell in the table. The `names` of the vector are the labels to use in the table. However, the first names should be empty as it will be replaced by the name of the variable. Empty strings are allowed and result in empty table cells.

### Examples

```
x <- exp(rnorm(100, 1, 1))
render.continuous.default(x)
```

---

render.default	<i>Render values for table output.</i>
----------------	--

---

### Description

Called from [table1](#) by default to render values for displaying in the table. This function forwards the call to separate functions for rendering continuous, categorical and missing values. The idea is that each of these functions can be overridden to customize the table output.

### Usage

```
render.default(x, name, missing = any(is.na(x)), transpose = F,
  render.empty = "NA", render.continuous = render.continuous.default,
  render.categorical = render.categorical.default,
  render.missing = render.missing.default, ...)
```

### Arguments

x	A vector or numeric, factor, character or logical values.
name	Name of the variable to be rendered (ignored).
missing	Should missing values be included?
transpose	Logical indicating whether on not the table is transposed.
render.empty	A character to return when x is empty.
render.continuous	A function to render continuous (i.e. numeric) values. Can also be a character string, in which case it is passed to <a href="#">parse.abbrev.render.code</a> .
render.categorical	A function to render categorical (i.e. factor, character or logical) values. Can also be a character string, in which case it is passed to <a href="#">parse.abbrev.render.code</a> .
render.missing	A function to render missing (i.e. NA) values. Can also be a character string, in which case it is passed to <a href="#">parse.abbrev.render.code</a> .
...	Further arguments, passed to <a href="#">stats.apply.rounding</a> .

### Value

A character vector. Each element is to be displayed in a separate cell in the table. The [names](#) of the vector are the labels to use in the table. However, the first names should be empty as it will be replaced by the name of the variable. Empty strings are allowed and result in empty table cells.

### Examples

```
x <- exp(rnorm(100, 1, 1))
render.default(x)
render.default(x, TRUE)
```



```
y <- factor(sample(0:1, 99, replace=TRUE), labels=c("Female", "Male"))
y[1:10] <- NA
render.default(y)
```

---

render.missing.default

*Render missing values for table output.*

---

### Description

Called from [table1](#) by default to render missing (i.e. NA) values for displaying in the table.

### Usage

```
render.missing.default(x, ...)
```

### Arguments

x                    A vector.  
...                  Further arguments, passed to [stats.apply.rounding](#).

### Value

A character vector. Each element is to be displayed in a separate cell in the table. The [names](#) of the vector are the labels to use in the table. Empty strings are allowed and result in empty table cells.

### Examples

```
y <- factor(sample(0:1, 99, replace=TRUE), labels=c("Female", "Male"))
y[1:10] <- NA
render.missing.default(y)
```

---

render.varlabel

*Render variable labels for table output.*

---

### Description

Called from [table1.formula](#) by default to render variable labels for displaying in the table.

### Usage

```
render.varlabel(x, transpose = F)
```

**Arguments**

`x` A vector, usually with the `label` and (if appropriate) `unit` attributes.

`transpose` Logical indicating whether or not the table is transposed.

**Value**

A character, which may contain HTML markup.

**Examples**

```
x <- exp(rnorm(100, 1, 1))
label(x) <- "Weight"
units(x) <- "kg"
render.varlabel(x)

y <- factor(sample(0:1, 99, replace=TRUE), labels=c("Female", "Male"))
y[1:10] <- NA
label(y) <- "Sex"
render.varlabel(y)
```

---

signif\_pad

*Round numbers to specified significant digits with 0-padding.*


---

**Description**

A utility function to round numbers to a specified number of significant digits. Zeros are kept if they are significant.

**Usage**

```
signif_pad(x, digits = 3, round.integers = TRUE, round5up = TRUE)
```

**Arguments**

`x` A numeric vector.

`digits` An integer specifying the number of significant digits to keep.

`round.integers` Should rounding be limited to digits to the right of the decimal point?

`round5up` Should numbers with 5 as the last digit always be rounded up? The standard R approach is "go to the even digit" (IEC 60559 standard, see [round](#)), while some other softwares (e.g. SAS, Excel) always round up.

**Value**

A character vector containing the rounded numbers.

**See Also**

[signif](#) [formatC](#) [prettyNum](#) [format](#)

**Examples**

```
x <- c(0.9001, 12345, 1.2, 1., 0.1)
signif_pad(x, digits=3)
signif_pad(x, digits=3, round.integers=TRUE)

# Compare:
as.character(signif(x, digits=3))
format(x, digits=3, nsmall=3)
prettyNum(x, digits=3, drop0trailing=TRUE)
prettyNum(x, digits=3, drop0trailing=FALSE)

# This is very close.
formatC(x, format="fg", flag="#", digits=3)
formatC(signif(x, 3), format="fg", flag="#", digits=3)

# Could always remove the trailing "."
sub("[.]+$", "", formatC(x, format="fg", flag="#", digits=3))
```

---

stats.apply.rounding *Apply rounding to basic descriptive statistics.*

---

**Description**

Not all statistics should be rounded in the same way, or at all. This function will apply rounding selectively to a list of statistics as returned by [stats.default](#). In particular we don't round counts (N and FREQ), and for MIN, MAX and MEDIAN the `digits` is interpreted as the *minimum* number of significant digits, so that we don't lose any precision. Percentages are rounded to a fixed number of decimal places (default 1) rather than a specific number of significant digits.

**Usage**

```
stats.apply.rounding(x, digits = 3, digits.pct = 1,
  round.median.min.max = TRUE, round.integers = TRUE, round5up = TRUE,
  ...)
```

**Arguments**

<code>x</code>	A list, such as that returned by <a href="#">stats.default</a> .
<code>digits</code>	An integer specifying the number of significant digits to keep.
<code>digits.pct</code>	An integer specifying the number of digits after the decimal place for percentages.
<code>round.median.min.max</code>	Should rounding applied to median, min and max?

round.integers Should rounding be limited to digits to the right of the decimal point?

round5up Should numbers with 5 as the last digit always be rounded up? The standard R approach is "go to the even digit" (IEC 60559 standard, see [round](#)), while some other softwares (e.g. SAS, Excel) always round up.

... Further arguments.

### Value

A list with the same number of elements as `x`. The rounded values will be character (not numeric) and will have 0 padding to ensure consistent number of significant digits.

### See Also

[signif\\_pad](#) [stats.default](#)

### Examples

```
x <- round(exp(rnorm(100, 1, 1)), 6)
stats.default(x)
stats.apply.rounding(stats.default(x), digits=3)
stats.apply.rounding(stats.default(round(x, 1)), digits=3)
```

---

`stats.default`      *Compute some basic descriptive statistics.*

---

### Description

Values of type factor, character and logical are treated as categorical. For logicals, the two categories are given the labels 'Yes' for TRUE, and 'No' for FALSE. Factor levels with zero counts are retained.

### Usage

```
stats.default(x, useNA = NULL, quantile.type = 7)
```

### Arguments

`x`                    A vector or numeric, factor, character or logical values.

`useNA`                For categorical `x`, should missing values be treated as a category?

`quantile.type`      An integer from 1 to 9, passed as the type argument to function [quantile](#).

**Value**

A list. For numeric *x*, the list contains the numeric elements:

- N: the number of non-missing values
- NMISS: the number of missing values
- MEAN: the mean of the non-missing values
- SD: the standard deviation of the non-missing values
- MIN: the minimum of the non-missing values
- MEDIAN: the median of the non-missing values
- CV: the percent coefficient of variation of the non-missing values
- GMEAN: the geometric mean of the non-missing values if non-negative, or NA
- GCV: the percent geometric coefficient of variation of the non-missing values if non-negative, or NA
- qXX: various quantiles (percentiles) of the non-missing values (q01: 1%, q02.5: 2.5%, q05: 5%, q10: 10%, q25: 25% (first quartile), q33.3: 33.33333% (first tertile), q50: 50% (median, or second quartile), q66.7: 66.66667% (second tertile), q75: 75% (third quartile), q90: 90%, q95: 95%, q97.5: 97.5%, q99: 99%)
- Q1: the first quartile of the non-missing values (alias q25)
- Q2: the second quartile of the non-missing values (alias q50 or Median)
- Q3: the third quartile of the non-missing values (alias q75)
- IQR: the inter-quartile range of the non-missing values (i.e., Q3 - Q1)
- T1: the first tertile of the non-missing values (alias q33.3)
- T2: the second tertile of the non-missing values (alias q66.7)

If *x* is categorical (i.e. factor, character or logical), the list contains a sublist for each category, where each sublist contains the numeric elements:

- FREQ: the frequency count
- PCT: the percent relative frequency

**Examples**

```
x <- exp(rnorm(100, 1, 1))
stats.default(x)
```

```
y <- factor(sample(0:1, 99, replace=TRUE), labels=c("Female", "Male"))
y[1:10] <- NA
stats.default(y)
stats.default(is.na(y))
```

---

subsetp	<i>Subset function that preserves column attributes.</i>
---------	--

---

**Description**

Subset function that preserves column attributes.

**Usage**

```
subsetp(x, ..., droplevels = TRUE)
```

**Arguments**

x	An object to be subsetted (usually a <a href="#">data.frame</a> ).
...	Further arguments passed to <a href="#">subset</a> .
droplevels	If TRUE (the default), then unused factor levels are dropped (see <a href="#">droplevels</a> ).

**Value**

An object similar to x containing just the selected elements. In the case of a [data.frame](#), attributes of columns (such as [label](#) and [units](#)) are preserved.

**See Also**

[subset droplevels](#)

---

table.rows	<i>Convert to HTML table rows.</i>
------------	------------------------------------

---

**Description**

Many functions exist in R to generate HTML tables. These functions are useful for generating HTML table fragments (rather than whole tables), which can then be used to build up complete tables. The first column may be used to label the rows of the table. Row labels, if specified, can have a special HTML class designated, which can be useful as a hook to customize their appearance using CSS. The same is true for the first and last row of cells.

**Usage**

```
table.rows(x, row.labels = rownames(x), th = FALSE, class = NULL,
  rowlabelclass = "rowlabel", firstrowclass = "firstrow",
  lastrowclass = "lastrow", ...)
```

```
table.data(x, row.labels = rownames(x), th = FALSE, class = NULL,
  rowlabelclass = "rowlabel", firstrowclass = "firstrow",
  lastrowclass = "lastrow", ...)
```

**Arguments**

<code>x</code>	A vector or table-like structure (e.g. a <code>data.frame</code> or <code>matrix</code> ).
<code>row.labels</code>	Values for the first column, typically used to label the row, or NULL to omit.
<code>th</code>	A logical. Should th tags be used rather than td?
<code>class</code>	HTML class attribute. Can be a single character, a vector or a matrix.
<code>rowlabelclass</code>	HTML class attribute for the row labels (i.e. first column).
<code>firstrowclass</code>	HTML class attribute for the first row of cells.
<code>lastrowclass</code>	HTML class attribute for the last row of cells.
<code>...</code>	Additional arguments.

**Value**

A character which contains an HTML table fragment.

**Functions**

- `table.data`: Convert to HTML table data (cells).

**Examples**

```
x <- matrix(signif_pad(exp(rnorm(100, 1, 1))), 5, 5)
table.data(x)
cat(table.rows(x, NULL))
cat(table.rows(x, LETTERS[1:10]))
cat(table.rows(LETTERS[1:3], "Headings", th=TRUE))
```

---

table1	<i>Generate an HTML table of descriptive statistics.</i>
--------	--

---

**Description**

There are two interfaces, the default, which typically takes a list of `data.frames` for `x`, and the formula interface. The formula interface is less flexible, but simpler to use and designed to handle the most common use cases. It is important to use factors appropriately for categorical variables (i.e. have the levels labeled properly and in the desired order). The contents of the table can be customized by providing user-defined ‘renderer’ functions. Customization of the table appearance is deliberately not attempted, as this is best accomplished with CSS. To facilitate this, some tags (such as row labels) are given specific classes for easy CSS selection.

**Usage**

```
table1(x, ...)

## Default S3 method:
table1(x, labels, groupspan = NULL, rowlabelhead = "",
       transpose = FALSE, topclass = "Rtable1", footnote = NULL,
       render = render.default, ...)

## S3 method for class 'formula'
table1(x, data, overall = "Overall", rowlabelhead = "",
       transpose = FALSE, droplevels = TRUE, topclass = "Rtable1",
       footnote = NULL, render = render.default, ...)
```

**Arguments**

x	An object, typically a formula or list of data.frames.
...	Further arguments, passed to render.
labels	A list containing labels for variables, strata and groups (see Details).
groupspan	A vector of integers specifying the number of strata to group together.
rowlabelhead	A heading for the first column of the table, which contains the row labels.
transpose	Logical. Should the table be transposed (i.e. strata as rows and variables as columns)?
topclass	A class attribute for the outermost (i.e. <table>) tag.
footnote	A character string to be added as a footnote to the table. The default NULL causes the footnote to be omitted.
render	A function to render the table cells (see Details). immediately displayed? Otherwise an HTML fragment is printed to <a href="#">stdout</a> .
data	For the formula interface, a data.frame from which the variables in x should be taken.
overall	A label for the "Overall" column. Specify NULL or FALSE to omit the column altogether.
droplevels	Should empty factor levels be dropped?

**Details**

For the default version, it is expected that x is a named list of data.frames, one for each stratum, with names corresponding to strata labels.

**Value**

An object of class "table1".

**Methods (by class)**

- default: The default interface, where x is a data.frame.
- formula: The formula interface.



**Examples**

```

dat <- expand.grid(id=1:10, sex=c("Male", "Female"), treat=c("Treated", "Placebo"))
dat$age <- runif(nrow(dat), 10, 50)
dat$age[3] <- NA # Add a missing value
dat$wt <- exp(rnorm(nrow(dat), log(70), 0.2))

label(dat$sex) <- "Sex"
label(dat$age) <- "Age"
label(dat$treat) <- "Treatment Group"
label(dat$wt) <- "Weight"

units(dat$age) <- "years"
units(dat$wt) <- "kg"

# One level of stratification
table1(~ sex + age + wt | treat, data=dat)

# Two levels of stratification (nesting)
table1(~ age + wt | treat*sex, data=dat)

# Switch the order or nesting
table1(~ age + wt | sex*treat, data=dat)

# No stratification
table1(~ treat + sex + age + wt, data=dat)

# Something more complicated

dat$dose <- ifelse(dat$treat=="Placebo", "Placebo",
                  sample(c("5 mg", "10 mg"), nrow(dat), replace=TRUE))
dat$dose <- factor(dat$dose, levels=c("Placebo", "5 mg", "10 mg"))

strata <- c(split(dat, dat$dose),
            list("All treated"=subset(dat, treat=="Treated")),
            list(Overall=dat))

labels <- list(
  variables=list(sex=render.varlabel(dat$sex),
                age=render.varlabel(dat$age),
                wt=render.varlabel(dat$wt)),
  groups=list("", "Treated", ""))

my.render.cont <- function(x) {
  with(stats.default(x),
       sprintf("%.2f (%0.1f)", MEAN, SD))
}

table1(strata, labels, groupspan=c(1, 3, 1), render.continuous=my.render.cont)

# Transposed table
table1(~ age + wt | treat, data=dat, transpose=TRUE)

```

---

units	<i>Units attribute.</i>
-------	-------------------------

---

**Description**

Units attribute.

**Usage**

```
units(x)
```

```
units(x) <- value
```

```
has.units(x)
```

**Arguments**

x	An object.
value	A character specifying the units

**Functions**

- `units<-`: Set units attribute.
- `has.units`: Check for attribute.

**Examples**

```
x <- 1:10  
units(x) <- "cm"  
has.units(x)  
units(x)
```

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